

Introduction to Data Mining

Clustering

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In This Lecture

- Learn the motivation, applications, and goal of clustering
- Understand the basic methods of clustering (bottom-up and top-down): representing clusters, nearness of clusters, etc.
- Learn the k-means algorithm, and how to set the parameter k





Overview K-Means Clustering



High Dimensional Data

Given a cloud of data points we want to understand its structure

How to visualize 2-dim points?

□ Then, how to visualize 3, 4, 5, ... dim points?



High Dimensional Data

Given a cloud of data points we want to understand its structure





The Problem of Clustering

- Given a set of points, with a notion of distance between points, group the points into some number of *clusters*, so that
 - Members of a cluster are close/similar to each other
 - Members of different clusters are dissimilar

Usually:

- Points are in a high-dimensional space
- Similarity is defined using a distance measure
 - Euclidean, Cosine, Jaccard, edit distance, ...



Example: Clusters & Outliers





Clustering is a hard problem!





Why is it hard?

- Clustering in two dimensions looks easy
- Clustering small amounts of data looks easy
- And in most cases, looks are not deceiving
- But, many applications involve not 2, but 10 or 10,000 dimensions



Curse of Dimensionality

- Almost all pairs of points are "far" from each other
 - Consider drawing length n=5"circle" in spaces where each dimension is of length 10
 - What is the proportion of area that the circle covers?





Clustering Problem: Galaxies

- A catalog of 2 billion "sky objects" represents objects by their radiation in 7 dimensions (frequency bands)
- Problem: Cluster into similar objects, e.g., galaxies, nearby stars, quasars, etc.
- Sloan Digital Sky Survey





Clustering Problem: Music CDs

- Intuitively: Musics are divided into categories, and customers prefer a few categories
 - But what are categories really?
- Represent a CD by a set of customers who bought it

Similar CDs have similar sets of customers, and vice-versa



Clustering Problem: Music CDs

Space of all CDs:

- Think of a space with one dim. for each customer
 - Values in a dimension may be 0 or 1 only
 - A CD is a point in this space (x₁, x₂,..., x_k), where x_i = 1 iff the ith customer bought the CD
- For Amazon, the dimension is tens of millions
- Task: Find clusters of similar CDs



Finding topics:

- Represent a document by a vector (x₁, x₂,..., x_k), where x_i = 1 iff the *i*th word (e.g., in a dictionary order) appears in the document
- Documents with similar sets of words may be about the same topic



Cosine, Jaccard, and Euclidean

- As with CDs we have a choice when we think of documents as sets of words or shingles:
 - Sets as vectors: Measure similarity by the cosine



- Sets as sets: Measure similarity by the Jaccard distance
- Sets as points: Measure similarity by Euclidean distance

Overview: Methods of Clustering

Hierarchical:

Agglomerative (bottom up):

- Initially, each point is a cluster
- Repeatedly combine the two "nearest" clusters into one
- Divisive (top down):
 - Start with one cluster and recursively split it

Point assignment:

- Maintain a set of clusters
- Points belong to "nearest" cluster







Hierarchical Clustering

 Key operation:
 Repeatedly combine two nearest clusters



Three important questions:

- 1) How do you represent a cluster of more than one point?
- **2)** How do you determine the "nearness" of clusters?
- **3)** When to stop combining clusters?



Hierarchical Clustering

- Key operation: Repeatedly combine two nearest clusters
- (1) How to represent a cluster of many points?
 - Key problem: As you merge clusters, how do you represent the "location" of each cluster, to tell which pair of clusters is the closest?
 - Euclidean case: each cluster has a centroid (= average of its (data)points)
- (2) How to determine "nearness" of clusters?
 - Measure cluster distances by distances of centroids





When to Stop

(3) When to stop combining clusters?

- When we reach the predetermined number of clusters
- When the quality of clusters (e.g. average distance to centroids) becomes very bad



And in the Non-Euclidean Case?

What about the Non-Euclidean case?

- The only "locations" we can talk about are the points themselves
 - E.g., there is no "average" of two sets

Approach 1:

- (1) How to represent a cluster of many points?
 clustroid (= (data)point "*closest*" to other points)
- (2) How do you determine the "nearness" of clusters? Treat clustroid as if it were centroid, when computing inter-cluster distances



"Closest" Point?

- (1) How to represent a cluster of many points?
 clustroid = point "<u>closest</u>" to other points
- Possible meanings of "closest":
 - Smallest maximum distance to other points
 - Smallest average distance to other points
 - Smallest sum of squares of distances to other points
 - For distance metric *d* clustroid *c* of cluster *C* is: argmin $\sum d(x,c)^2$



Centroid is the avg. of all (data)points in the cluster. This means centroid is an "artificial" point. **Clustroid** is an **existing** (data)point that is "closest" to all other points in the cluster.

Defining "Nearness" of Clusters

- (2) How do you determine the "nearness" of clusters?
 - Approach 1: distance between clustroids
 - **Approach 2:**
 - **Intercluster distance** = minimum of the distances between any two points, one from each cluster

• Approach 3:

- Pick a notion of "**cohesion**" of clusters, *e.g.*, maximum distance from the clustroid of the new merged cluster
- Merge clusters whose *union* is most cohesive





- Approach 3.1: Use the diameter of the merged cluster = maximum distance between points in the cluster
- Approach 3.2: Use the average distance between points in the cluster
- Approach 3.3: Use a density-based approach
 - Take the diameter or avg. distance, e.g., and divide by the number of points in the cluster



Implementation

Naïve implementation of hierarchical clustering:

 At each step, compute pairwise distances between all pairs of clusters, then merge

□
$$N^2 + (N-1)^2 + (N-2)^2 + ... = O(N^3)$$

- Careful implementation using priority queue (e.g. Heap) can reduce time to O(N² log N)
 - Still too expensive for really big datasets that do not fit in memory







➡ ☐ K-Means Clustering



k-means Algorithm(s)

- Assumes Euclidean space/distance
- Start by picking *k*, the number of clusters
 We will see how to select the "right" k later
- Initialize clusters by picking one point per cluster
 - Example: Pick one point at random, then k-1 other points, each as far away as possible from the previous points



Populating Clusters

- Step 1) For each point, place it in the cluster whose current centroid is nearest
- Step 2) After all points are assigned, update the locations of centroids of the k clusters
- Step 3) Reassign all points to their closest centroid
 Sometimes move points between clusters
- Repeat steps 2 and 3 until convergence
 - Convergence: Points don't move between clusters and centroids stabilize



Example: Assigning Clusters





Clusters after round 1



Example: Assigning Clusters



x ... data point ... centroid

Clusters after round 2



Example: Assigning Clusters



x ... data point ... centroid

Clusters at the end



Getting the k right

How to select *k***?** "Finding the Knee" Method

- Try different k, looking at the change in the average distance to centroid as k increases
- Average falls rapidly until right k, then changes little



Example: Picking k



Example: Picking k



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Example: Picking *k*





What You Need to Know

- Motivation, applications, and goal of clustering
- Basic methods of clustering (bottom-up and topdown)
 - How to represent clusters, determine nearness of clusters, etc.
- K-means algorithm
 - How to set the parameter k



Questions?